

Andri Gerber, Ulrich Götz (eds.)
Architectonics of Game Spaces

Architecture | Volume 50

Andri Gerber (PhD), born in 1974, is Professor for the History of Urban Design at the ZHAW in Winterthur. He is an expert of metaphors in the context of architecture and urban design. His research interests turn around the concept of space, from a phenomenological, a political and more recently from a cognitive perspective.

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ANDRI GERBER, ULRICH GÖTZ (EDS.)

Architectonics of Game Spaces

The Spatial Logic of the Virtual and Its Meaning for the Real

[transcript]

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Bibliographic information published by the Deutsche Nationalbibliothek

The Deutsche Nationalbibliothek lists this publication in the Deutsche Nationalbibliografie; detailed bibliographic data are available in the Internet at <http://dnb.d-nb.de>



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Cover concept: Kordula Röckenhaus, Bielefeld

Cover illustration: Max Moswitzer Proofread by Lindsay Blair Howe

Printed by Majuskel Medienproduktion GmbH, Wetzlar

Print-ISBN 978-3-8376-4802-7

PDF-ISBN 978-3-8394-4802-1

<https://doi.org/10.14361/9783839448021>