

Contents

Acknowledgments	7
Introduction	9
The Structure of the Work	16
Chapter 1 – Rethinking Interactive Practices as Cultural Artifacts	19
1.1 The Importance of Context	20
1.2 Interactive Practices as Cultural Artifacts. How to Examine Context	24
1.3 Urgent (Inter)action. Contributing to the Study of Interactive Practices about Migration	27
1.4 Scholarship on Interactive Documentaries and New Documentary Ecologies	29
1.5 The Corpus of Interactive Practices about Migration: Viewing from <i>Within</i> and Viewing from <i>Above</i>	39
1.6 Software Studies and the Challenge of Preserving Interactives	44
1.7 Why do Interactive Practices about Migration Matter?	48
Chapter 2 - (Digital) Outcast	51
2.1 The Economics of Interactive Practices	53
2.2 When the New Gets Old	63
2.3 Update or Die: Format Wars	67
2.4 Regimes of Obsolescence	78
2.5 Preservation Strategies for Interactives: The Sound and Vision Institute and the National Film Board of Canada ..	82
2.6 Ephemeral, Displaced, Re-Usable. The Future of Interactive Archives	89

Chapter 3 – A View from Within	97
3.1 Simulating Border Crossings	98
3.2 Rules of the Game	111
3.3 Verfremdungseffekt	116
3.4 Freedom of Choice. Text-Adventures and “Regimes of Circulation”	119
3.5 Witnessing Refugee Camps	129
3.6 Viewing from Within: Simulating Vulnerability, Simulating Borders	138
Chapter 4 – A View from Above	141
4.1 The Visual Display of Migration	142
4.2 Humanitarian Mapping: Data Storytelling with Tableau	157
4.3 Humanitarian Mapping: Mapping Data with Story Maps	161
4.4 Scaling, Simplifying, Governmentalizing. Viewing from Above	176
Chapter 5 – The Promise of Humanitarianism	181
5.1 Call for (Inter)action	182
5.2 Media for Change	188
5.3 Ironic Spectators	191
5.4 From Pity to Irony, to an Ethic of Empathy?	195
5.5 Humanitarianism in Perspective: the “Emergency Imaginary” in Interactive Maps	200
5.6 The Promise behind Humanitarian Logistics and Infrastructures	209
Conclusions	217
Bibliography	227
List of Interactive and Film References*	255