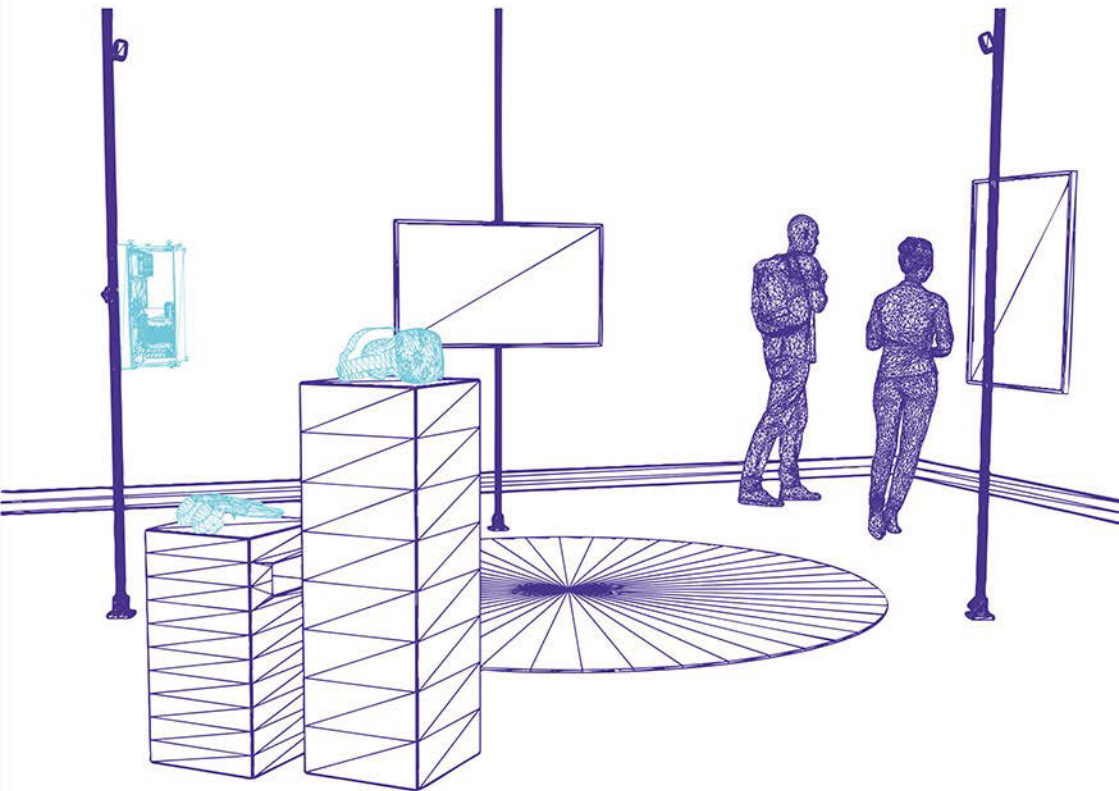


Manischa Partowi, Annette Urban,  
Manuel van der Veen (eds.)

# Virtual Reality Exhibited

Interfacing Art, Games and Everyday Life



[transcript] VIRTUAL  
Lifeworlds

Manischa Partowi, Annette Urban, Manuel van der Veen (eds.)  
Virtual Reality Exhibited

## Editorial

**Virtual Lifeworlds** is a book series emerging from the DFG Collaborative Research Center 1567. It brings together interdisciplinary perspectives on how virtuality has become normalized. By tracing knowledge production, practices, negotiation processes, and network dynamics, the series shows how virtual lifeworlds have taken shape and how diverse forms of virtuality have become drivers of social and cultural change. It examines the functions and consequences of the virtual for the constitution of subjects, lifeworlds, and aesthetic practices; for social organization and processes; and for the scientific disciplines themselves.

The Collaborative Research Center unites education, history, art history, linguistics, literary studies, media studies, and the social sciences. Across these fields, research converges on the media and technological conditions under which virtual worlds are produced and perceived – worlds that can be narrated, calculated, experienced immersively, modeled, or imagined. The series foregrounds the concept of virtuality, the uses of virtual spaces, modes of interaction with them, and forms of participation in them. It maps the infrastructures and imaginaries that sustain virtual environments, reflects on their historical trajectories, and illuminates the ways virtuality reshapes everyday life, institutions, and knowledge.

The series is edited by Stefan Rieger, Florian Sprenger and Anna Tuschling. They represent the CRC 1567 *Virtual Lifeworlds*.

**Manischa Partowi** is a researcher interested in affective strategies in contemporary art. In her PhD project, she investigates the aesthetic constellation of virtual reality-based art by focusing on the phenomena of intimacy and violence. Trained in art history, philosophy and cultural studies, she is affiliated with the Collaborative Research Center 1567 *Virtual Lifeworlds* at Ruhr-Universität Bochum.

**Annette Urban** (Prof. Dr.) is a professor of modern and contemporary art history with a focus on new media at the Institute of Art History at Ruhr-Universität Bochum. She is principal investigator of the sub-project *Virtual Art* within the Collaborative Research Center 1567 *Virtual Lifeworlds* and a member of the Research Training Group 2132 *The Documentary. Excess and Privation*. Her research also focuses on site-relatedness in media art and digital (im)material labour in contemporary art.

**Manuel van der Veen** (Dr.) is a research assistant in the sub-project *Virtual Art* within the Collaborative Research Center 1567 *Virtual Lifeworlds* at Ruhr-Universität Bochum. Previously, in 2022, he completed his doctorate on the art history of augmented reality. His further research interests include the philosophy of technology and space in relation to contemporary digital art, intersections between new media and painting as well as the tradition of three-dimensional image carriers.

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