

Contents

Introduction | 9

PLAYING WITH NARRATIVES

Narrative Mechanics

Strategies and Meanings in Games and Real Life

René Bauer and Beat Suter | 19

Narrative Patterns in Video Games

Narrative Mechanics and Its Rules and Rule Sets in Video Games

Beat Suter | 51

Teaching Narrative Design

On the Importance of Narrative Game Mechanics

Teun Dubbelman | 79

The Narrative Role of Sound in Games

Chris Polus | 91

EXPANDING THE NARRATIVE

***Mukokuseki* and the Narrative Mechanics in Japanese Games**

Hiloko Kato and René Bauer | 113

Characterization and Emergent Narrative in *Dwarf Fortress*

Tarn Adams | 151

On the Evolution of Narrative Mechanics in Open-World Games

Ulrich Götz | 161

Open-End Storytelling in Pinball Machines

A Summary of Narrative Elements and Structures in Pinball Machines

David Krummenacher | 177

Mechanics of Inspiration

A Recursive Play of Reflections in *Superbrothers: Sword & Sworcery EP*

Florian Faller | 197

Narrative Approaches in Contemporary Video Game Reviews

Robert Glashüttner | 211

GAMES, POLITICS AND SOCIETY

“We're not murderers, we just survive!”

The Ideological Function of Game Mechanics in Zombie Games

Eugen Pfister | 231

QUIZ

Games for a Situationist Society

Günter Hack | 247

Ludic Meanders through Defictionalization:

The Narrative Mechanics of Art

Games in the Public Spaces of Politics

Margarete Jahrmann | 257

If You Play It, Do You Believe It?

Making Game Stories Become Real with Embedded Design

Mary Flanagan | 279

Ball Games and Language Games

On Wittgenstein, Football Fan Culture and Pop Culture

Martin Lindner | 291

CASE STUDIES

Florence

A Playful Narrative Experience That Lingers in Your Heart and Mind

Mela Kocher | 301

The Last Guardian

Narrating through Mechanics and Empathy

Beat Suter | 309

Murder at the Museum

Narrative Audio Games for Museums

Stefan Schmidlin | 315

Even *Missile Command* Tells a Story

Beat Suter | 323

Shave

Playing with Conventions in Society and Game Design

Sonja Böckler | 329

The *Twitter* Game

René Bauer | 337

Commander Kurz

A Short Essay on Videoludic Heroes and Political Strongmen

Eugen Pfister | 351

The Authors | 355

