

Benjamin Beil, Gundolf S. Freyermuth, Hanns Christian Schmidt (eds.)
Playing Utopia

Studies of Digital Media Culture | Volume 10

The series is edited by Gundolf S. Freyermuth and Lisa Gotto.

Benjamin Beil (PhD) is Professor of Media Studies & Digital Culture at the Department of Media Culture & Theatre at the University of Cologne.

Gundolf S. Freyermuth (PhD) is Professor of Media and Game Studies and a founding director of the Cologne Game Lab at TH Köln-University of Applied Sciences in Cologne, Germany. He also teaches Comparative Media Studies at the *ifs international film school* Cologne.

Hanns Christian Schmidt (PhD) works as a research assistant at the Department of Media Culture & Theater at the University of Cologne and within the project »Literacy of Play / Literacy of Games« at the Cologne Game Lab.

BENJAMIN BEIL, GUNDOLF S. FREYERMUTH,
HANNS CHRISTIAN SCHMIDT (EDS.)

Playing Utopia

Futures in Digital Games

[transcript]

TH Köln-University of Technology, Arts, and Sciences supported the publication of this volume.

Technology
Arts Sciences
TH Köln

Bibliographic information published by the Deutsche Nationalbibliothek

The Deutsche Nationalbibliothek lists this publication in the Deutsche Nationalbibliografie; detailed bibliographic data are available in the Internet at <http://dnb.d-nb.de>

© 2019 transcript Verlag, Bielefeld

All rights reserved. No part of this book may be reprinted or reproduced or utilized in any form or by any electronic, mechanical, or other means, now known or hereafter invented, including photocopying and recording, or in any information storage or retrieval system, without permission in writing from the publisher.

Cover concept: Kordula Röckenhaus, Bielefeld

Printed by Majuskel Medienproduktion GmbH, Wetzlar

Print-ISBN 978-3-8376-5050-1

PDF-ISBN 978-3-8394-5050-5

<https://doi.org/10.14361/9783839450505>