

- 1.1 Jackson McConnell, lighters as critical objects, 2011
- 1.2 Hanan Alkouh, Sea-Meat Seaweed, 2016
- 1.3 Anthony Dunne, Fiona Raby, Faraday Chair, 1999
- 4.1 Meta-categories of design
- 4.2 Adapted version of meta-categories of design
- 6.1 Interactive publishing installation, The Momentary Zine
  
- 7.1 Diverse Economies Iceberg
- 7.2 Iceberg diagram that visualizes the resources available to the interviewer for the interview
- 8.1 Images of Labella, 2016
- 8.2 Labella: A selection of screen designs, 2016
- 9.1 Abnormal Studio, Augmented Nature – humpback whale, 2018
- 9.2 Abnormal Studio, Augmented Nature – principle diagrams, 2018
  
- 9.3 Abnormal Studio, Augmented Nature – Peccary, 2018
- 9.4 Abnormal Studio, prototype of the Peccari's probe, 2018
- 9.5 Santini Basra, Cryptozoological Marketing Solutions website, 2014
- 9.6 Santini Basra, Monster tourism, 2014
- 9.7 Santini Basra, Study for the creation of Orran, 2014
- 9.8 Santini Basra, Study on the evolution of cryptids and myth-making, 2014
- 9.9 «Art is not a mirror to reality, but a hammer with which to shape it»
  
- 9.10 Tools for Action Collective, Berlin May 1st Protest, 2012
- 9.11 Tools for Action Collective, COP 21 Paris cobblestones, 2015
- 9.12 Tools for Action Collective, Dortmund barricades and training, 2016
- 9.13 UFO. «Urboeffimiro Nr. 5», Florence, 1968
- 12.1 Images from «Performance 2: finance labelling» of «60 Minutes in Smart Kalasatama: six experimental performances within an experiment»
- 14.1 A few design approaches
- 15.1 Sanitas Troesch, Moon, 2014
- 15.2 Sanitas Troesch, Lake and Cow, 2014
- 15.3 Thomas Thwaites, The Toaster Project, 2009
- 15.4 Thomas Thwaites, The Toaster Project, 2009
- 15.5 Michael Rakowitz, paraSITE, shelter for Joe H., 1998

15.6

Marloes ten Bhömer, Bluepanelshoe, 2015

15.7

Marloes ten Bhömer, Material Compulsion, 2013

16.1

Type under an electron microscope, Nic Hughes, 2011

16.2

Letters Are Things, Nic Hughes, 2011

16.3

«We're not going to kern our way out of this one!», Nic Hughes, 2010

3.1

Modal spheres

9.1

Classification of design A and B by Anthony Dunne and Fiona Raby

12.1

Summary of potential modes and practices of Design Culture